



VIRTUAL REALITY

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TEACH BY DESIGN[®]

CONTENTS

VR Apps for Education	01.
VR Headset Options	05.
Inspired VR Podcasts	10.
VR 2024!	11.



VR APPS FOR EDUCATION



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Nomades TV +/- 5m

Go diving with marine scientists and discover the world below. Diving coral reefs, amongst sharks and under the ice of the North Pole. Discover the fragility of the below, learning about the effects of global warming and pollution.

Suggested Subjects:

Geography, Science, Marine Science, Biology

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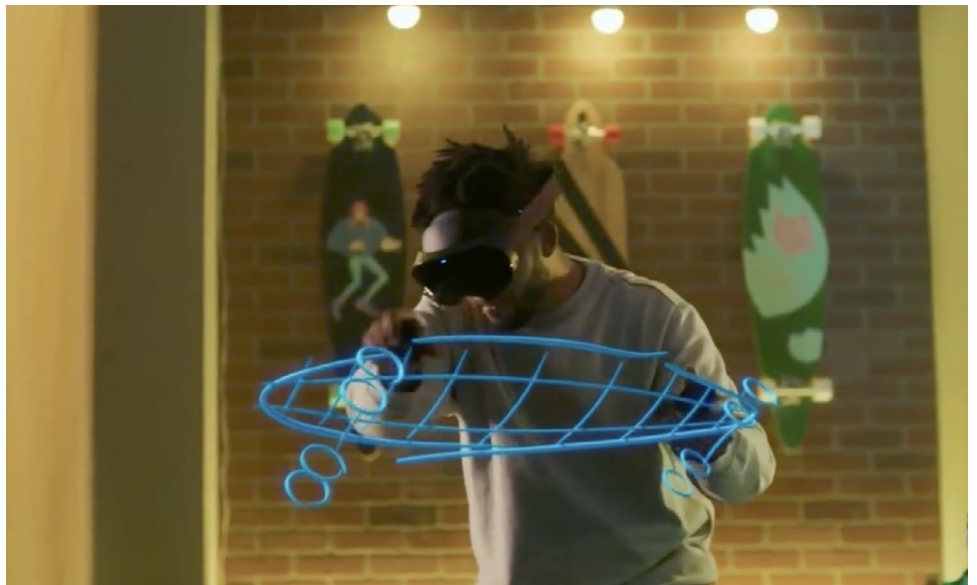
Gravity Sketch

Preserve your design intent through the creative process! Communicate ideas in 3D at each stage, capture work as an image or model to use in other phases of your work flow.

Suggested Subjects:

Design Technologies, Art, Digital Technologies, Math

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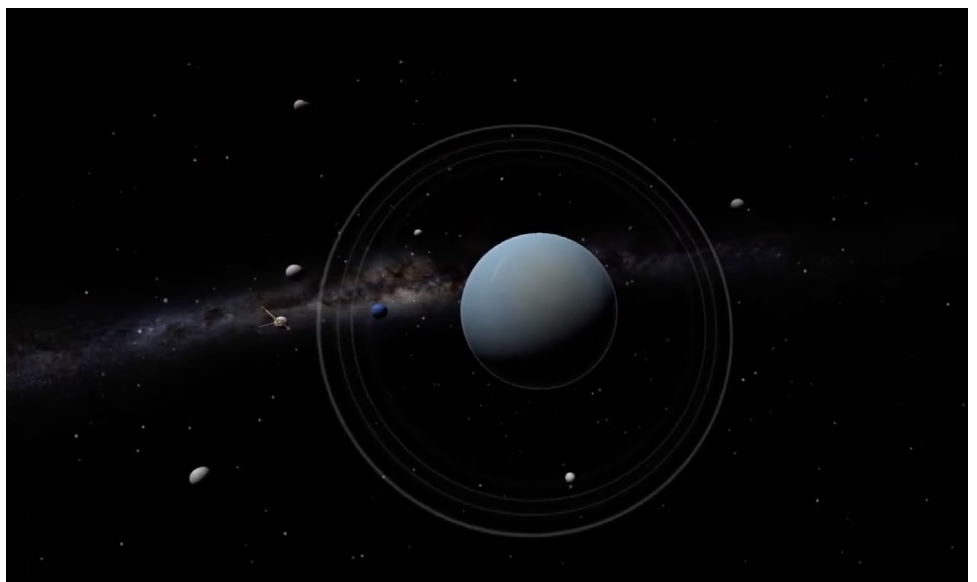
Our Solar System

Designed for education, our solar system comprises of four structured lessons increasing in degree. Learn about the formation of the solar system to the structure of the systems and compare planets. Walk through space and test your knowledge in quizzes designed for students.

Suggested Subjects:

Science, Geography, STEaM

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Dinosaurs!

Developed by VR Education, Dinosaurs! Cover diverse topics from a professional and academically accurate perspective. Immerse yourself to the world of dinosaurs, discovering their features, habitats and more.

Suggested Subjects:

Geography, Science, Biology, History

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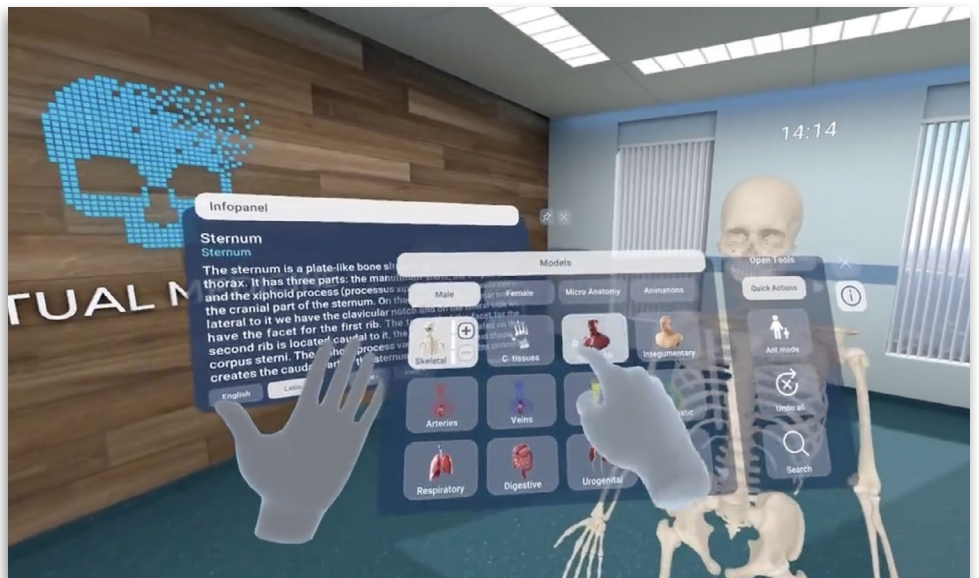
Human Anatomy VR

Human anatomy is essential part of medicine. This app represents a unique approach of learning general anatomy. Thanks to excellent graphics, informative content and innovative features is learning rich and engaging experience. The user works in comfortable and enjoyable setting.

Suggested Subjects:

Biology

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Anne Frank House

The award winning Anne Frank House VR offers a unique and emotional insight into these two years. Experience the world-famous Secret Annex in a never before seen way. Immerse yourself in Anne's thoughts as you traverse each recreated room.

Suggested Subjects:

Geography, History, English

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My New Home

My New Home is a 360/VR-experience where you explore the refugee camp Nyarugusu in Tanzania, together with the children that live there. The experience lets you walk through the camp as if you were a refugee child, arriving at your new home in the vast refugee camp.

Suggested Subjects:

Geography, History, English

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Discover Egypt: King Tut's Tomb

Explore the Ancient Egyptian ruins to see what they might have to say about the life and culture of early civilizations. Centuries later the tomb is uncovered by British archaeologist Howard Carter, and now you too can explore the tomb. Look around and learn about its contents, take quizzes and more.

Suggested Subjects:

History, Science, Geography

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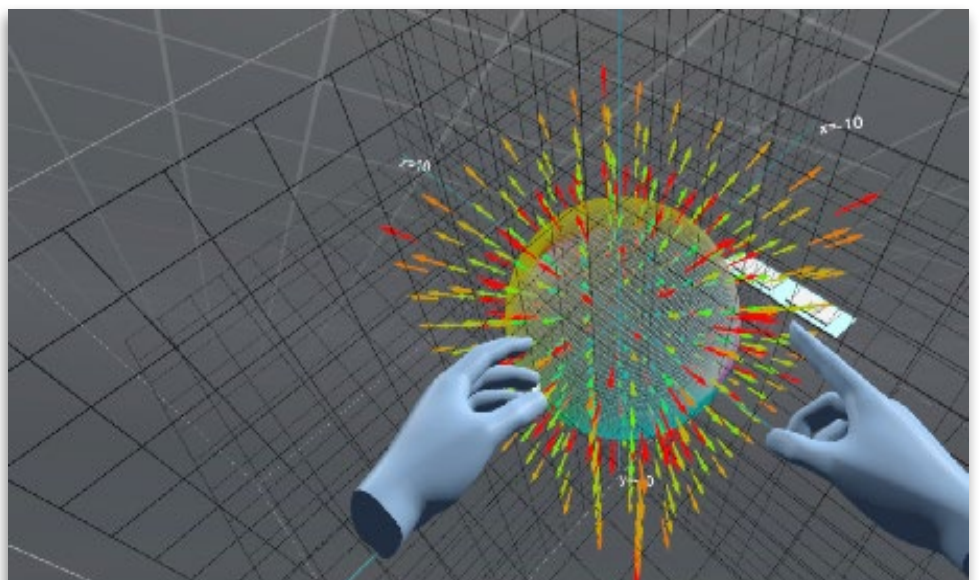
Calc Flow

VR meets mathematics, Calc flow features intuitive ways for you to understand and share with your friends the complexities of three dimensional mathematical functions. Whether you want to edit our example functions or input your own, immerse yourself in graphs!

Suggested Subjects:

Math, Physics, Science, STEaM

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VR APPS FOR EDUCATION

Mondly: Learn Languages in VR

Learn through conversations with virtual characters, receive instant feedback on pronunciation and suggestions that will enrich your vocabulary. With over 30 languages Take part in realistic dialogues inspired by authentic events: make friends on the train to Berlin, order dinner in a Spanish restaurant, etc.

Suggested Subjects:

English, Language Classes

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House of Languages VR

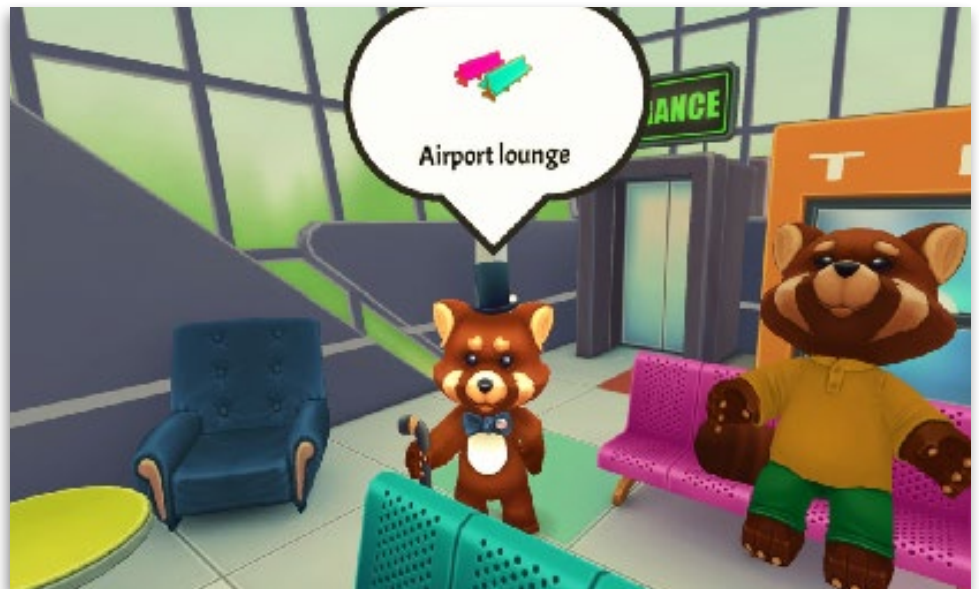
A language education app designed for younger generation through more playful based activities.

See the objects corresponding to the name, hear the object and repeat. Learn conversational topics.

Suggested Subjects:

English, Language Classes

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Network Collapse

Network Collapse is a STEaM education game for grade 6-12 students to interactively learn about how information is transmitted and protected on networks. Players assume the role of a router and must transfer data packets to the correct outgoing pathway without losing to many.

Suggested Subjects:

Math, Science, Robotics, STEaM

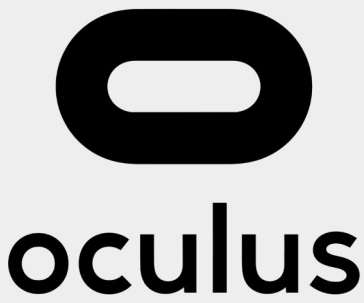
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VR HEADSET OPTIONS





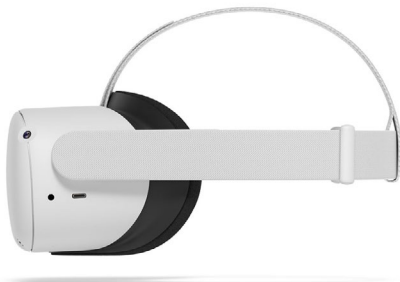
Oculus is a division of Meta Platforms that produces virtual reality headsets, including the Oculus Rift and Oculus Quest lines. Under Facebook ownership, Oculus products have been increasingly integrated with Facebook social networking platforms. Explore a huge mix of hit games, one-of-a-kind experiences, new ways to create and connect and live events. Endless possibilities are ready.

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QUEST 2

Advanced All-in-one VR Gaming.PC Optional. The headset tracks the movement of both your head and body, then translates them into VR with realistic precision. No external sensors required. 128 GB or 256GB Storage.



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QUEST 3

First headset to have Snapdragon XR2 Gen 2 hardware. Double GPU processing power supporting fast action gaming, high resolution mixed reality pass-through, seamless full colour, direct touch hand tracking and more. 128 GB or 512 GB Storage.



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Are you ready to build and scale the next big thing in XR? Vive's mission is simple: to accelerate the XR ecosystem by supporting the best startups globally. Providing founders with investment, strategic support and networked expertise. Vive X believe that technologies such as VR, AR, AI and 5G are transforming the way we work, learn, live and play and will transform entire industries.

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FOCUS 3

Bridge distance with seamless remote collaboration. Visualize all things creative. Learn and train with unprecedented efficiency. Introducing the all-in-one VIVE Focus 3. Delivering best-in-class graphics, ergonomic comfort and applications that will transform the way you work.



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COSMOS

Dive into your creative space, immerse yourself in exciting worlds, and discover new ways to learn and stay active. VIVE Cosmos is the world's first VR system with a suite of versatile modular options. Go beyond just gaming. Elevate your VR experience.



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VIVE XR ELITE

A high-performance, all-in-one XR headset that transforms into a pair of portable immersive glasses. Packs exceptional graphics and high-resolution pass-through in a compact form factor.



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VIVE PRO 2

Whether you're an avid gamer or dedicated professional, the VIVE Pro series offers the richest and most immersive VR experience available. Enjoy extreme visual fidelity, crisp stereoscopic audio, and precise room-scale tracking as you redefine your reality.



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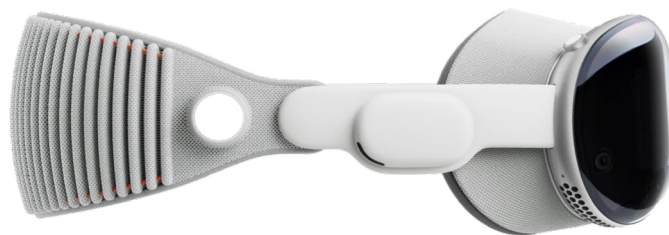
With Apple Vision Pro, you have an infinite canvas that transforms how you use the apps you love. Arrange apps anywhere and scale them to the perfect size, making the workspace of your dreams a reality — all while staying present in the world around you. Browse the web in Safari, create a to-do list in Notes, chat in Messages, and seamlessly move between them with a glance.

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VISION PRO

This headset has a custom micro-OLED display system with high-resolution cameras transmitting over one billion pixels per second. High performance responsive and precise eye tracking system, head and hand tracking real-time 3D mapping. The Vision Pro is equipped with a unique dual-chip design, running the M2 chip and R1 chip for seamless processing and display for the ultimate user experience and so much more.



VR HEADSET OPTIONS



Google Cardboard brings immersive experiences to everyone in a simple and affordable way. Whether you fold your own or buy a certified viewer, you're just one step away from experiencing virtual reality on your smartphone.

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Cardboard





INSPIRED VR PODCASTS



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Inspired Design with Rashan Senanayake

Inspired Educations Director Rashan Senanayake Podcast, is the missing link where design and education meets. Our guests sharing their knowledge in design, design education, design thinking, teaching techniques, industry standards as well as the study of design, connects the knowledge gaps in the design industry from a secondary, tertiary and industry stand point. Rashan is an author, speaker, designer and a passionate enthusiasts of both design and education.

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VR, AR, MR, XR? What's This All Got To Do With Design and Education? with Jessie Hughes - New Media Artist & VR Film Maker SEASON 1 - EP 6

VR, AR, MR, XR? What's this all got to do with design and education? In this episode, Jessie and Rashan finally uncover what you need to know about Virtual Reality, Augmented Reality and even Extended Reality. Alongside what to know, what to look out for, which brands, how to use this new technology and finally how this all relates to the classroom today – not to mention the future of education and design! As a design strategist, Jessie has developed innovative media works all over the world for the likes of Oculus, Adobe, Facebook and many international non-for-profits, to inspire and drive social change.

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VR – Virtual Reality in all it's glory with Fredrico Fialho – F-Flat SEASON 1 - EPISODE 21

What is VR? What is AR? What about the VR tools involved? (The best brands, how to use it, the equipment needed) What are the applications of VR right now? In contrast, what does the future hold in VR? What is the impact of these technologies on design and education? What should students/educators and professionals do to embed these (essential) skill sets within their portfolio? Tune in for some of the best VR related stories, case studies and a thoroughly “technology made easy” conversation with one of the leading VR experts!

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VR 2024!

VISOR

The Immersed Visor is a VR headset now shipping out mid 2024. It offers 4K micro OLED high resolution per eye, connects to your computer in seconds with effortless navigation using hand and eye tracking. The headset is also powered by Qualcomm's XR2 chipset and Intel Corporation's oneAPI.

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SAMSUNG

Samsung and Google are working on a mixed reality headset to be released in late 2024. Samsung will be responsible for design and manufacturing, Google for operating system and software development, and Qualcomm for the chipset. Samsung Display will provide the OLED microdisplay.

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WANT TO LEARN MORE ABOUT VR?

Inspired Expertise Virtual Reality:

Experience, learn and gain the confidence to implement the latest Virtual Reality (VR) tools & technologies in your classroom.

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